

# Greedy Heuristic for Multidimensional Cubic Knapsack Problem

(William) Xuyan Cheng, Dickinson College

## Introduction

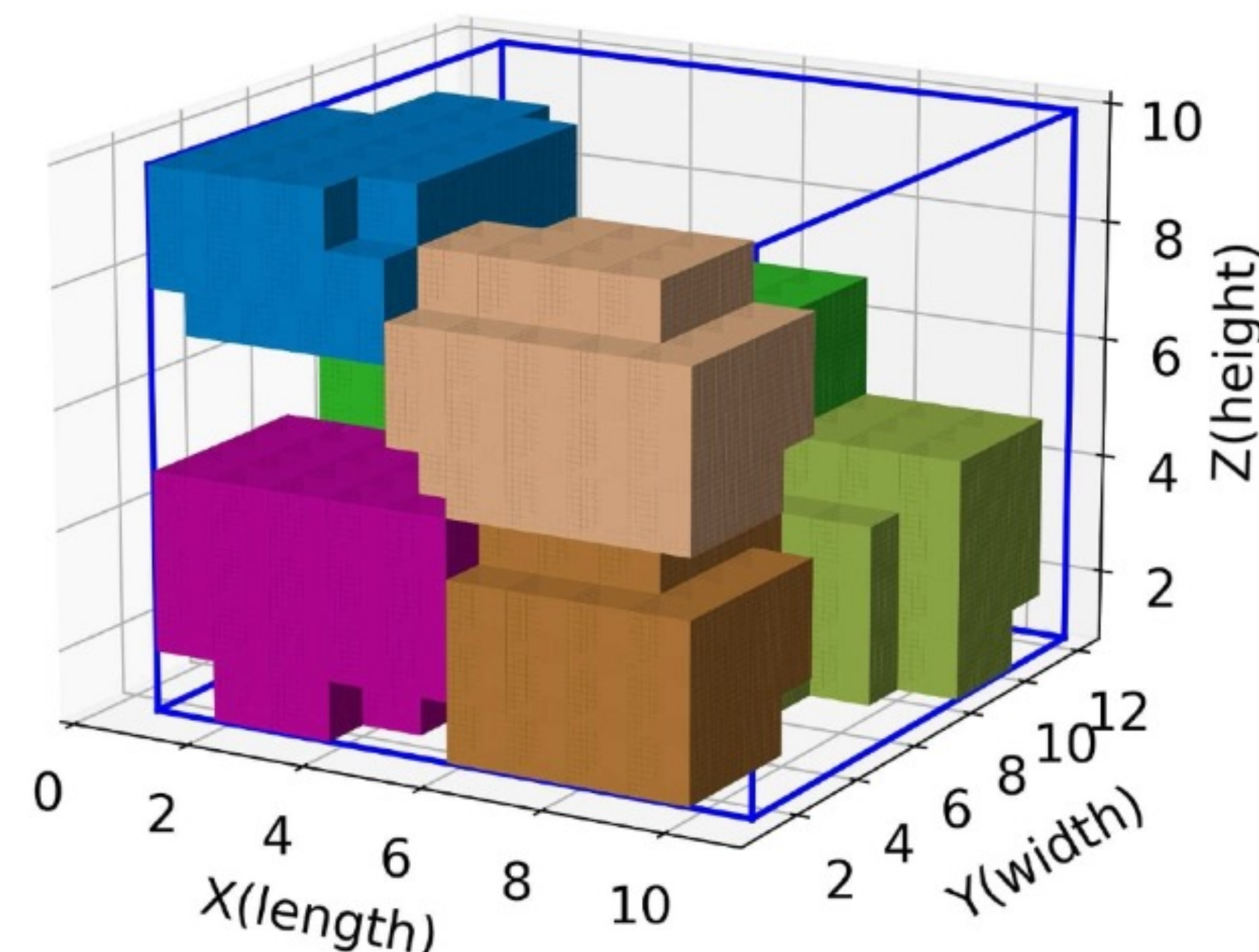
### 1. What is a knapsack problem?

- A combinatorial optimization problem where the goal is to maximize the value of items packed into a knapsack with limited weight capacity



### 2. What is a multidimensional cubic knapsack problem (CMKP)?

- Multidimensional – item has weight in multiple dimensions such as the length, width, and height
- Cubic – item has additional combined values. For example, having the green, blue, and orange, box in the knapsack can lead to an additional \$5



## Methods

### 1. Instance Generation\*

- Tested instances are generated with different size (n), linear coefficient (c), quadratic coefficient (C), cubic coefficient (D), weights (a), weight constraint (b), and density (percentage of nonzero coefficient)

### 2. Linearization Techniques\*

- To evaluate the effectiveness of the developed heuristics, we employed linearization techniques alongside Gurobi solver to retrieve the optimal solution given a CMKP. This allows comparison of the heuristics results in small instances

### 3. Notations

- RHS = weight untaken in the current dimension
- P = potential profit of an element not in knapsack computed by considering all items currently in the knapsack

### 4. Heuristics

- Standard/Naive/Constructive Greedy
  - Classic greedy that makes selection based on the bang-for-buck ratio – potential profit over weight ( $p/a$ )
- Destructive Greedy
  - Instead of starting with no elements, contain all elements to begin with and iteratively remove elements based on the bang-for-buck ratio
- Advanced Greedy
  - Creates a new combined weight evaluation  $p * \min(RHS / a, \max\_items\_fit)$
  - The later is calculated by number of items that can fit in the knapsack starting from the lowest weight item
- Graduated Probe
  - Considers a set of elements from all combination of potential element
- High Value List Iteration Selection
  - Creates a VIP list of items based on their coefficient ratio

### 5. Pairwise Exchange

- A special technique applied for each of the heuristic after it is finished.

\* Not elaborated due to length concerns; Can ask the presenter for more information

## Conclusion

To be finished

## Results